

# Lecture 19

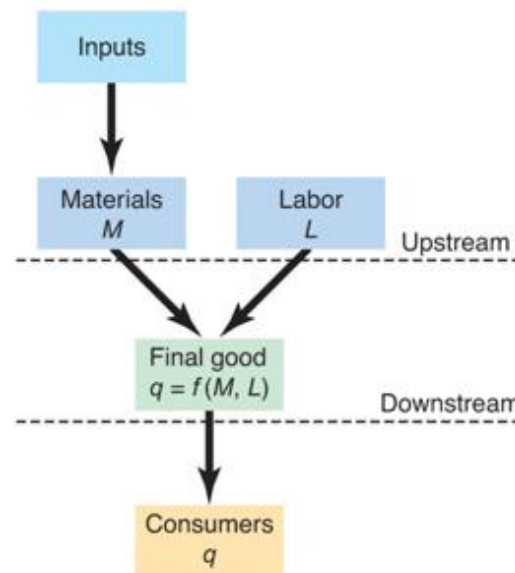
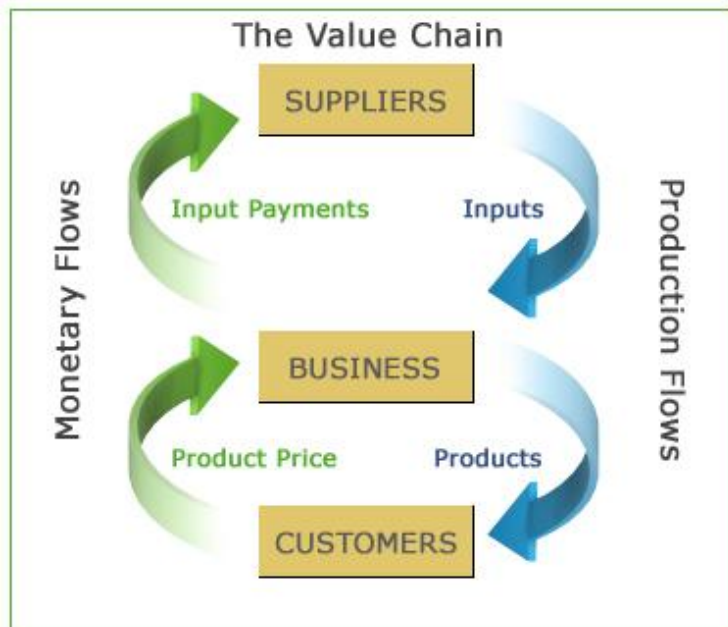
## Aligning Incentives I: Strategic supply (vertical) relationships and externalities



15.011/0111 Economic Analysis for Business Decisions  
Oz Shy

# Vertical supply chain: Illustrations of vertically dis-integrated industries

- Production processes are often visualized as chains of *vertical* transactions among firms
- Today we study the efficient and inefficient aspects of this market structure (outsourcing and insourcing decisions)
- Related concepts: vertical (dis)integration, (in)(out)sourcing decisions, double marginalization, transfer prices



# Vertical supply chain: The double-marginalization problem

- Upstream firm is a chip producer (marginal cost =  $C_c$ )
- Upstream firm sells each chip at  $p_c$
- Downstream firm buys chips and assembles tablet computers
- Assume one chip per tablet is the only input  
hence, the **marginal cost of producing a tablet is:**  
 $C_t = p_c$  which is set by the chip producer!
- Downstream firm sells to consumers according to:  
( $q_t$  in millions of units)  $p_t = 12 - q_t$

Upstream monopoly chip producer

$$MC_c = C_c = \$4$$

$$\text{Sets } p_c = C_t$$



# Vertical supply chain: The double-marginalization problem: Two-stage game



Upstream monopoly chip producer

$MC_c = c_c = \$4$ , sets  $C_t$  to the downstream firm

Stage 1:

$c_t$  ( $=p_c$  = price of one chip)

Downstream firm (monopoly in the market for tablet)

$MC_t = C_t$  (set by the chip producer!)

Sets  $p_t$  (tablet price to consumers)



Stage 2:

$p_t$

Consumers:  $p_t = 12 - q_t$

( $q_t$  in millions)

# Vertical supply chain: The double-marginalization problem: Two-stage game: Summary

1. Monopoly **chip producer sets  $C_t$**  (price of a chip)



2. Monopoly **tablet producer sets  $p_t$**  (tablet price)



(monopoly has to buy 1 chip for every tablet produced)

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Question: How do we solve a finite-horizon dynamic game?

Hint: We have done it before! (remember Stackelberg?)

Answer: **!!! solve it backwards !!!**

# The double-marginalization problem: Solving the game "backwards"

## Solving Stage 2: Tablet producer sets $p_t$



The monopoly tablet producer takes  $C_t$  (MC) as given and sets  $q_t$  to maximize monopoly profit:

$$p_t = 12 - q_t \quad \Rightarrow \quad MR_t = 12 - 2q_t = c_t \quad \Rightarrow \quad q_t(c_t) = \frac{12 - c_t}{2}$$

Remark 1:  $q_t(c_t)$  is also the demand function for chips (input) because  $q_c = q_t$  (1 chip is required to assemble 1 tablet)

Remark 2: Notice that the solution to Stage 2 is **a function of  $C_t$**  to be determined in Stage 1 of the game.  $C_t$  is the price of a chip to be determined by the chip producer that sells chips to the tablet producer.

# The double-marginalization problem: Solving the game "backwards"

## Solving Stage 1: Chip producer sets $p_c$



The monopoly chip producer takes  $C_c = \$4$  (MC) as given and sets  $C_t$  to maximize monopoly profit.

Recall that the demand for chips is:

$$\Rightarrow q_t(c_t) = \frac{12 - c_t}{2}$$

Therefore, the inverse demand for chips is:  $p_c = c_t = 12 - 2q_c$

Solving the monopoly chip producer's problem:

$$\Rightarrow MR_c = 12 - 4q_c = c_c = \$4 \quad \Rightarrow q_c = 2$$

$$\Rightarrow p_c = c_t = 12 - 2q_c = 12 - 2 \cdot 2 = \$8$$

The monopoly profit (in \$m) of the chip producer is:

$$\pi_c = (c_t - c_c)q_c = (8 - 4)2 = \$8$$

# The double-marginalization problem: Summary of results

Now that we computed  $c_t = \$8$ , go back to Stage 2 and substitute it into the equilibrium values:

$$q_t = q_c = 2$$

$$\Rightarrow p_t = 12 - q_t = \$10$$

Hence, 2m tablets are sold for \$10 each

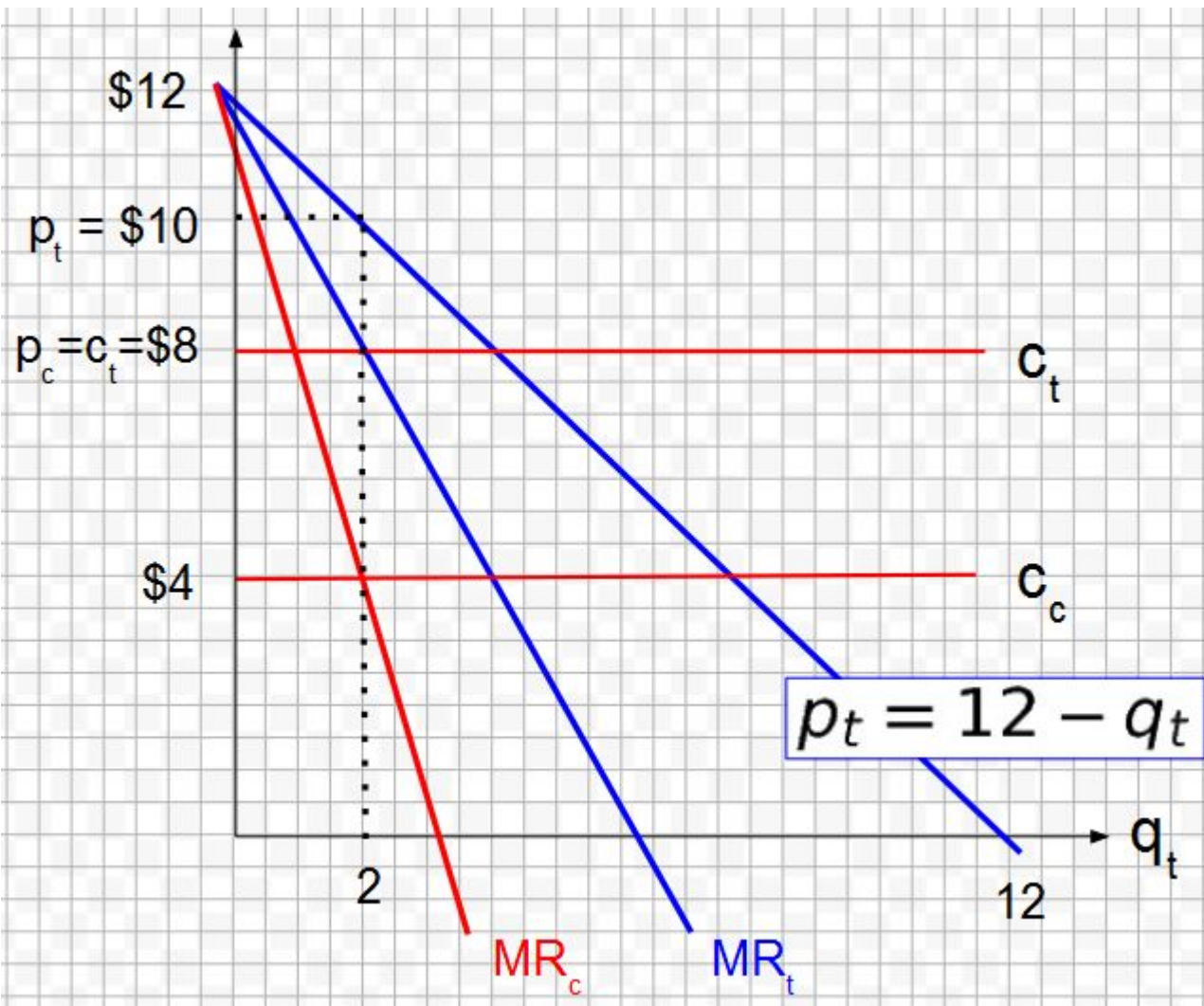
The profit of the tablet producer (\$m) is:

$$\pi_t = (p_t - c_t)q_t = (10 - 8)2 = \$4$$

Finally, total industry profit is:  $\Pi = \pi_c + \pi_t = \$8 + \$4 = \$12$



# The double-marginalization problem: Graphic illustration of the problem



# Solving the double-marginalization problem: Vertical integration

Suppose the chip producer and the tablet producer merge into one firm, so the chip division "transfers" the chip to the tablet assembly division at marginal cost:  $c_c = c_t = \$4$

Recall that before the merger, the tablet producer paid \$8 per chip

The tablet monopoly solves:

$$p_t = 12 - q_t \Rightarrow MR_t = 12 - 2q_t = c_t = \$4 \quad \Rightarrow q_t = 4 > 2$$

$$\Rightarrow p_t = 12 - q_t = 12 - 4 = \$8 < \$10$$

$$\Rightarrow \pi_t = (p_t - c_t)q_t = (8 - 4)4 = \$16 > \$12$$

**Conclusion:** Vertical integration has increased output, reduced price, and increased total profit from \$12 to \$16

# Solving the double-marginalization problem: Summary and takeaway

## Summary of the double-marginalization problem

1. If outsourced input suppliers have market power, they will price inputs above marginal cost, which
2. would increase marginal cost of assembling the final product
3. leading to 'under-production' of the final good

## Summary of vertical integration

- Vertical integration requires setting **transfer prices** among the different divisions within the same company
- The optimal 'transfer price' should be marginal cost, or
- marginal cost plus a fixed fee (two-part tariff)

# Is vertical integration always efficient?

**Answer: Not always!**

- Managerial limitations: Managers may not be able to control several divisions in an efficient way  
(Ronald Coase, Nobel Prize laureate: Large firms may operate under diseconomies of scale. Otherwise, one firm IBM or Google will be producing everything from tomatoes to satellites)
- Outsourcing may be more efficient if suppliers outside the firm can produce the same quality components at lower costs  
Examples: Apple and Boeing



# Is vertical integration always efficient?

## Answer: Not always!

### HP breakup in Nov. 2015

THE WALL STREET JOURNAL

TECH

## Hewlett-Packard Set to Break Up 75-Year-Old Company

H-P Would Separate PC, Printer Business from Corporate Hardware, Services; More Layoffs Ahead

### Hewlett-Packard Enterprise



■ Enterprise Group	48%
■ Enterprise Services	39%
■ Software	7%
■ Financial Services	6%

- Revenue: \$58.4B
- Operating Profit: \$6.0B
- Operating Margin: 10.2%

- Servers
- Networking
- Software
- Converged Systems
- Storage
- Services
- Cloud



• **Meg Whitman**, Chief Executive Officer

### HP Inc.



■ Personal Systems	59%
■ Printing	41%

- Revenue: \$57.2B
- Operating Profit: \$5.4B
- Operating Margin: 9.4%

- Notebooks
- Mobility
- Ink Printing
- Managed Print Services
- Desktops
- Graphics
- Laser Printing

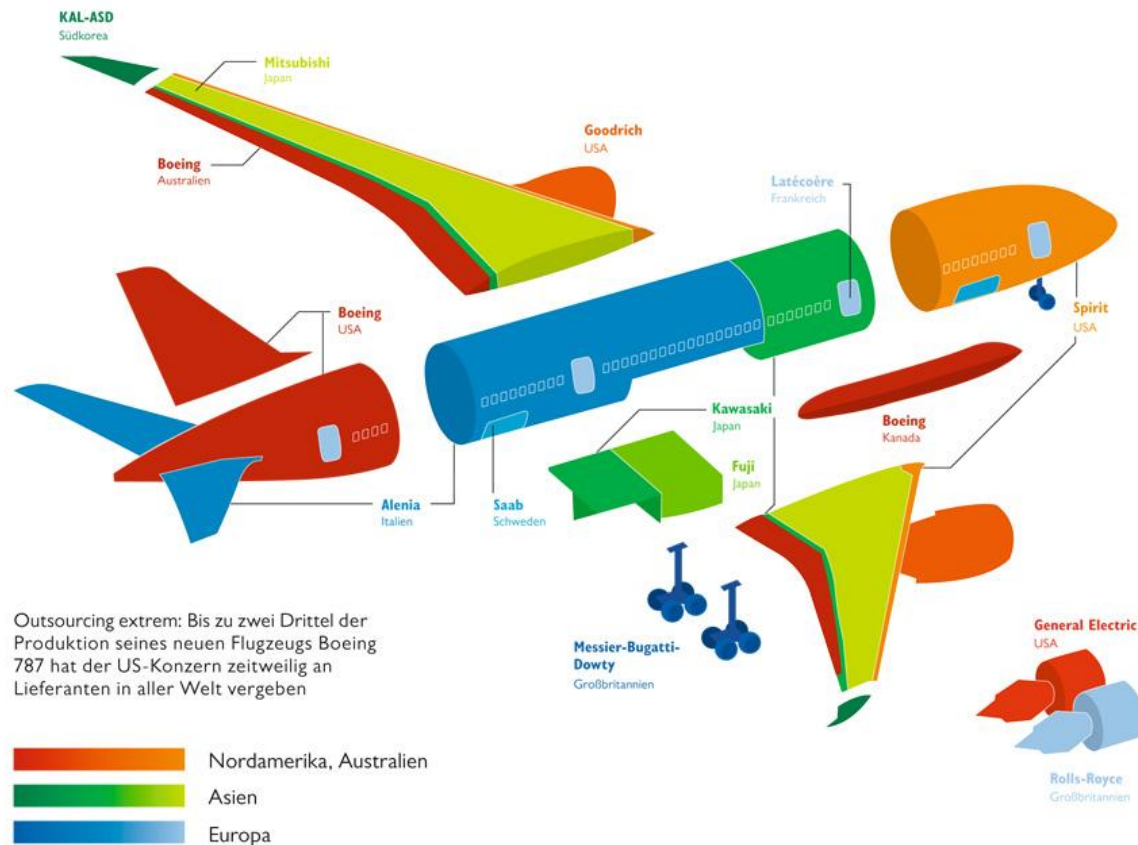


• **Dion Weisler**, Chief Executive Officer

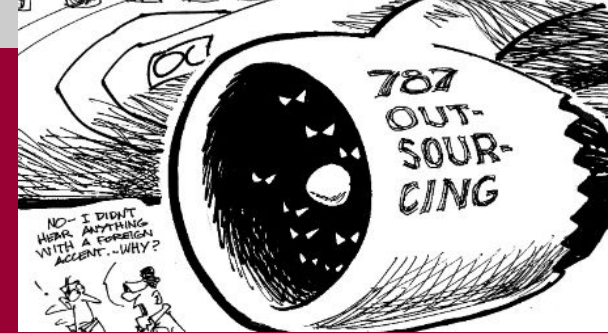
# Is vertical integration always efficient?

## Answer: Not always!

- Toyota outsources hundreds of components of each car model
- Boeing and Airbus rely on outsourcing of thousands of parts for each aircraft:



# Is vertical integration always efficient? The Boeing 787 (Dreamliner) case



- Boeing's workers are unionized
- Production was designed to rely on outsourcing
- The delivery date was pushed back four times and was more than two years late
- The aft fuselage consisted of 6,000 components, and many of those components failed to conform to Boeing's specified engineering tolerances, resulting in significant cost and

Forbes / Leadership

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## What Went Wrong At Boeing?

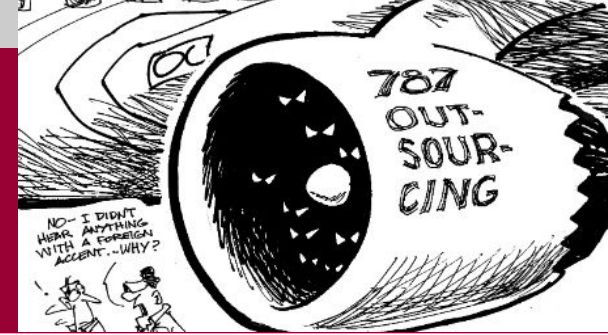


Felix Salmon

### Learning from Boeing's outsourcing disaster

By Felix Salmon | February 18, 2011

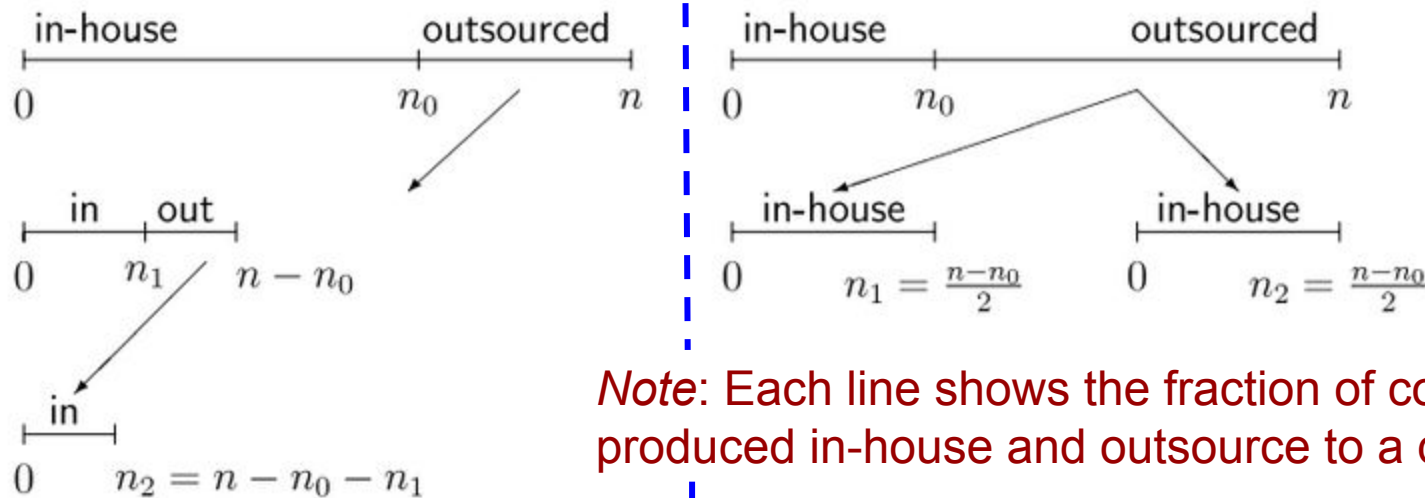
# The Boeing 787 (Dreamliner) case (continued)



According to the *Wall Street Journal*, (Dec.7, 2007) the crucial mechanism behind these problems was that **Boeing's subcontractors had outsourced the production** of some of the components, which therefore formed **chains of outsourcing** contracts.

Shy & Stenbacka (2012) call it **"nested" outsourcing** (Fig1-Left)

O. Shy, R. Stenbacka / *Economics Letters* 116 (2012) 593–596



**Note:** Each line shows the fraction of components produced in-house and outsource to a downstream firm

**Fig. 1.** Left: Nested (vertical) outsourcing (V). Right: Horizontal outsourcing (H)



# Vertical integration and disintegration (outsourcing): Three points of view

Adam Smith (1723-1790): Given proper incentives, each individual pursuing his or her self interest maximizes the performance of the economy

Ronald Coase (1910-2013): The nature of the industry is determined by 'transaction costs' consisting of search and information costs, bargaining costs, keeping trade secrets, and policing and enforcement costs

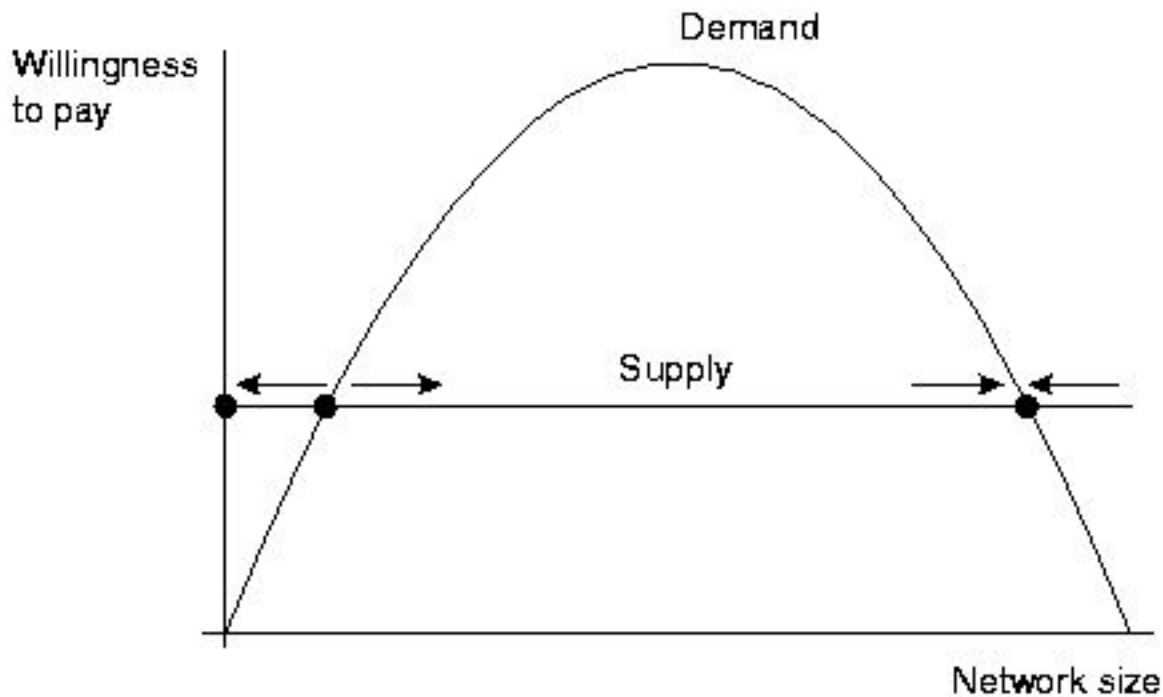
Alfred Sloan (1875-1966):

- Divided GM into separate autonomous divisions that were subject only to financial and policy controls from a small central staff
- Each division had to maximize its own profit

# Consumption externalities

Positive network  
consumption  
externality

Negative consumption externality:



# Production (pollution) externalities



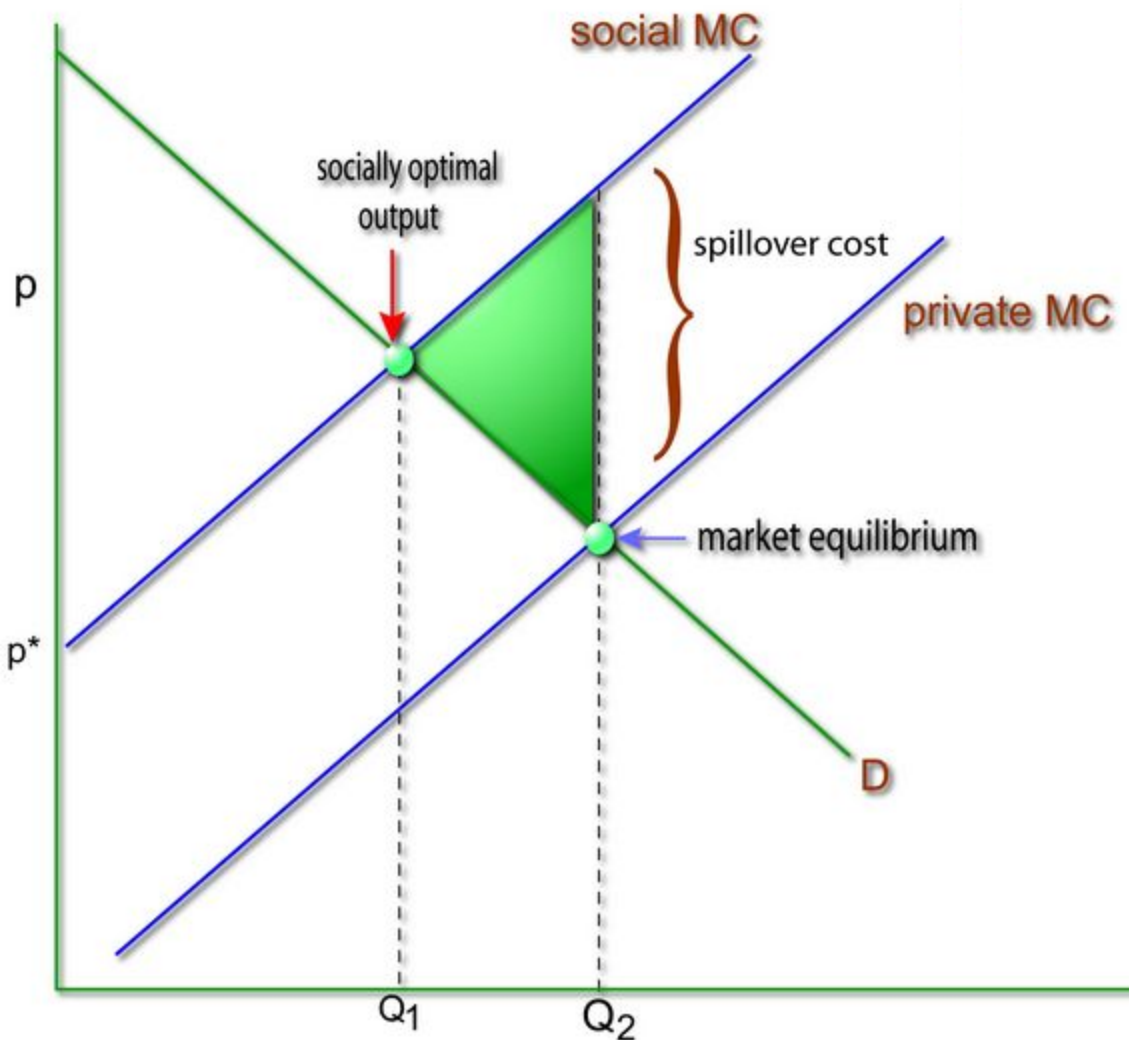
Upstream factory reduces profitability of the downstream fishing industry

## Possible solutions:

1. Tax the polluting factor
2. Give fishermen property rights over the river (factory will buy rights to pollute)
3. Give the factory property rights (fishermen will pay factory not to pollute)



# Production (pollution) externalities



Competitive industry produces  $Q_2$

Firms don't take into account cleaning costs stemming from production

Taxing firms on each unit of production is one solution